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Subject: Possible? For a vehicle to follow a long waypath?

Posted by [TnTANDY](#) on Fri, 30 Apr 2004 14:17:35 GMT

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I am currently working on a small renegade racing conversion and I am wondering whether it is possible for a vehicle, for example, the humvee to follow a massive waypath around the track? I have modified the humvee to go at like fast speeds and stuff would like it if I could have some kind of AI.

Possible?

And if so, can someone give me a very brief guide on how to do it.

Thanks

Andy

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