
Subject: C&C Mutation Preview

Posted by [Try_lee](#) on Fri, 30 Apr 2004 01:39:26 GMT

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I take it that the green texture is meant to be the odd terrain type stuff that was in Firestorm. I don't know why, but it doesn't seem right... kinda like someone has just poured paint over the ground.

I'm not sure what to suggest to improve it apart from detail, but it wasn't exactly detailed in TS. Tricky...
