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Subject: Renegade Alert Ridge War

Posted by [pulverizer](#) on Wed, 28 Apr 2004 11:53:17 GMT

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SEALaircraftkiller, if it weren't for the tunnel problem, and it's inability to use VIS, would you just use heightfield? Just curious.

Looks good, by the way.

I think it would look less detailed with heightfield. and placing buildings is alot harder, it is possible to put buildings into heightfield (I've done it before).

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