
Subject: Recon Bikes.

Posted by [Aircraftkiller](#) on Wed, 28 Apr 2004 07:51:25 GMT

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I'm pretty sure BHS will be adding these back into the game.

Just so you know, Recon Bikes were Nod's quick assault unit in C&C, but different now that they have a large missile range, making them ideal SAM units.

They're weak, with 125\125, but do good damage for a price of \$500.

I've already got the physics set up for them (Said by WS to be too time consuming, which I agree with, it took me two weeks to get the Recon Bike to behave similar to a real motorcycle) and the missile rate of fire\damages, along with the official purchase icon (Not that one Taximes made, which doesn't look right) for it.

I personally think Nod needs it, they need something else than "omg stank rush omg omg stanks omg stanks omg omg omg stanks flamers omg flame stealth omg omg"

It fits their speed\stealth description better, too, and allows for the Mammoth Tank upgrades.
