
Subject: RenGuard approved SkinPacks?

Posted by [xptek_disabled](#) on Mon, 26 Apr 2004 22:16:21 GMT

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KaranisThe problem with this is that there are literally hundreds, possibly thousands of skins floating around out there for renegade. It's too tiring of a task to go through each and every one of them to stamp them with "approve" or "disapprove". If we were to go around and actually put "approve" on some of the skins that, for instance, make your tank look cooler by making it look like the soviet apoc or whatever, people would start complaining about why a similar skin is not allowed. It's impractical to have a designated skin allowance, because chances are, people won't have the same skins that are permitted.

I'd be up to the task. I have quite a bit of spare time after work and wouldn't mind helping the team.
