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Subject: Map recommendations

Posted by [Ren Sizzlefab](#) on Fri, 21 Mar 2003 01:30:07 GMT

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I agree Dana. When there are only two, it doesn't make it too imbalanced.

I think the main problem with non-defense maps is that most people try and play them the same was as defense maps, ie, leave the defense to someone (or something) else. I like non-D maps at least as much as D maps, there are a lot more strategies to use and defend against. But playing new maps would be good too.

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