
Subject: Aircraft Killer, and Map packs.

Posted by [Blazer](#) on Mon, 26 Apr 2004 16:54:07 GMT

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I dont think we have nailed down the details yet, but I think the general idea is BHS will create several BHS versions of maps, some of these may be totally new maps, and some may be reworked versions of the original maps, like "C&C-BHS_UnderTS.mix" (Just an example, don't quote me on that). These new maps will not only have bugfixes but also feature enhancements that will be solidified once its talked about enough in this forum.
