
Subject: RenGuard approved SkinPacks?

Posted by [zunnie](#) on Sun, 25 Apr 2004 04:22:44 GMT

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I know alot of people dont like the default skins/textures that come with Renegade.
Quite a few people run their server in 'skin-mode' (skins allowed).

However, there is a HUGE ammount of skins that present a BIG advantage in gameplay.
A few good examples would be the Clear-Scope skin which removes the Black and the Green when you right click with a sniper meaning that you have your entire view like you would have without using the Scope.

In my opinion this is a subtle cheat.

Same goes for the plenty Neon-blue/green/pink skins that are around for snipers and other infantry. You notice your enemies alot faster while in the field therefor (again in my opinion) you have an unfair advantage over the other players who do not use such skins. There are also skins for Stealth-units that allow you to spot them a little faster when they get closer to you and this is unacceptable to me and i am pretty sure alot of people will agree with me.

My question now is: Would it be possible to allow certain skins/textures?

If this is possible, it would be very nice for people who love skins (i like skins too really) to put together a few "RenGuard Approved Skinpacks" for download on the RenGuard and RenegadeForums.

What do you think about this?

I think it will be alot better than just Pure-mode or Skin-mode. It would be a ultimate combination of both in my opinion

[zunnie]
