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Subject: Renx Exporting Error

Posted by [Oblivion165](#) on Fri, 23 Apr 2004 19:59:51 GMT

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it shouldnt be a problem, the only thing that could mess it up is:

crates being the same name.

crates being name longer than 16 characters.

if the names are longer than 16 characters it can screw up like this:

Crateupperdeckarea

Crateupperdeckarea2

renx will cut off the names at 16, so now both of your crates are now named:

Crateupperdeckar

Common knowledge, but it might help.

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