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Subject: 99% is not enough.

Posted by [mrdie69](#) on Fri, 23 Apr 2004 05:16:58 GMT

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The fact is, only 100% of current players being able to keep playing is acceptable. That being said, I am sure that it will get worked out eventually. However, it ought not to have happened in the first place.

Some pointers:

-Make the installer more intelligent. After an uninstall, it will not reinstall unless you manually reinsert a game.exe file into the directory so it can overwrite it.

-Drop the whole "MOTD" concept. It's not needed, and seems to be the source of your problems. Just place a hyperlink to an actual webpage, and if I want to go there, I will click it.

-Consider making auto-update either voluntary, like WOL, or consider just dropping it in lieu of an update link.

The major failing of this project was that in order to silence the 5% of people that cheat, you have effectively kicked out another 5% or so with silly technical issues. Seriously, was BIGHEAD really that much worse than being unable to play at all?

As for why I waited so long to post, it is because I waited for the activation email for 2 days on another account name, which never came. Before that, I was too busy in real life to post here as well as read 50 messages trying to solve my problem...many other people were having my problems, too, and it seemed that in every thread they were given solutions that just did NOT work.

For those of you(zunnie) who just say "RenGuard works", I am genuinely happy for you. Take it easy on those of us who haven't been so lucky. My machine is pristine, with not even a single piece of annoying adware or other registry-gnawing problems. Everything else on the machine works fine, and I even code from it. In my case at least, RenGuard is broken.

Blazer, thank you for the excellent reply. I think you mean well, and I am sure you'll get it fixed in the end. I appreciate it.

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