

---

Subject: Goldeneye Stuff

Posted by [Slash0x](#) on Thu, 22 Apr 2004 14:03:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Dantethose guns look like shit and that they SHOULD be in a 10 year old game... how about modeling them next time ?

Yes, Goldeneye was one of the main turning points in FPS Multiplayers. At the time, it was unique and many people had/bought the game. Perfect Dark was it's own game, but some things were taken from Goldeneye because that game was "great" (if you liked DMs and pretty intelligent AI). Graphics aren't as good as they could be now, but I remember seeing on the shelf two rows of Perfect Dark up for sale because it was a good game (until N64 was considered "yesterday" ).

PS: W33333333!!! FUN!

---