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Subject: Serialnumber Registration

Posted by [mac](#) on Sun, 18 Apr 2004 10:59:35 GMT

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Manuel..TOOO..Hellwhere is it written in the terms of use that i can be identified as one unique user? windows media player hat that option with the option to turn it off cause many people have problems with that.

which league requested that feature?

and do you think someone uses renegade to hack the network but not some special tools (i dont even of they know they exist)?

Every other major game has the ability to uniquely identify a user. Halflife does. BF1942 does. We are making this possible in renegade.

The Electronic Sports League wants unique user registration, much like the WON key on halflife.

We'll be adding serial hashes to the server motd, as soon as this is ready.

If you don't like it, don't use it.

When someone attacks the network, I'll have some IP in my logs. I look up this IP, and find the serial hash where this user has logged in, and ban it, because we do not allow attacks on the network.

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