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Subject: Goldeneye Stuff

Posted by [Oblivion165](#) on Sun, 18 Apr 2004 06:24:32 GMT

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yeah i worked with the quake 3 engine forever, i think i would be better suited do do it on it, but the renegade engine is so much better.

Anyway i got my guy to hold the PP7, and it shoots right, but no animation on the shooting, or reload. How do i make the animation for this?

and yes i did look at the tutorial on renhelp, but my animation doesnt have a clip, the gun just drops down and comes back up reloaded.

and it doesnt say anything about firing animations.

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