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Subject: Black Hand Studios Presents Working Obelisk Charge-up

Posted by [Javafx](#) on Fri, 16 Apr 2004 19:58:05 GMT

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I've got a question:

What about the (I assume it's a glitch) when you evade the Obelisk's fire by taking cover while it charges up, then you wait for it to tone down, step out, and promptly get blasted?

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