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Subject: WORKAROUND FOR THE CRASH ISSUE

Posted by [mac](#) on Fri, 16 Apr 2004 14:42:33 GMT

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There seems to be an serious error in the RenGuard 1.01 build that brings game.exe to crash. This is a Windows 2000/XP Issue.

It was bought to my attention that setting game.exe into [b]COMPATIBLITY MODE?[b?] to Windows 98/ME fixes this problem temporarily. It isn't prefect, but it least it starts.

Also, the "quit" button seems to crash then when being in compatbility mode.

Set your shortcut to compatbility mode (Windows 98) when having game.exe crash issues.

We will be addressing this issue tonight, and bring out a fix as soon as possible. We're sorry for the inconvinence..

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