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Subject: renguard is a waste

Posted by [gibberish](#) on Wed, 14 Apr 2004 09:13:31 GMT

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CrimsonToo fast... ROFL

Two weeks ago it was "taking too long" and was a "pipe dream". Make up your mind.

I think you have to draw a distinction here, as I see it Renguards primary function is to stop cheating.

To that end if Renguard doesn't catch a particular cheat and a new version is required that is an enhancement (The list of cheats it catches has been increased).

However problems with users being kicked when they are acutally running Renguard, install problems, compatiability issues with other regulators are bugs.

IMO there are good reasons why renguard should have been released even if it didn't catch all cheats, but critical flaws in the network should have been caught in testing, before it was made into a production release.

Note: I understand that catching all bugs is rarely possible, however the simple solution would have been to call version 1.00 a public alpha.

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