

---

Subject: A request

Posted by [liberator](#) on Wed, 14 Apr 2004 02:30:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Is it possible to put a limit on the number of characters types a team can have? Similar to the way vehicles are limited to 8.

The classes I have in mind are the sniper classes. I have of late been participating in large matches 20+ to a side, and have noticed that a large portion of the opposing team are playing as snipers. What bugs me is that there are some truly awesome snipers out there that are nigh-unkillable without a Light, Medium, or Mammoth Tank. This isn't targeted at them as they usually limit themselves to the odd good hiding place and take the difficult shots. It is targeted at the asswipes who camp in easy sight of everybody and dare people to let themselves be seen outside of a vehicle.

I suggest that the sniper classes be limited to no more than four of each. I mean, really, it takes all the fun out of the game if one team is reduced to basic infantry and/or no vehicles and then 10 or 12 snipers show up.

---