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Subject: Make these changes to Renguard  
Posted by [zunnie](#) on Mon, 12 Apr 2004 10:16:07 GMT  
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C4minerRight, well I have done that, but the point of this suggestion is to help make the program become more idiot-proof, not to argue an easy and logical solution that many people could figure out themselves.

Yes i agree.

There lots of idiots out there that dont even know what a skin/texture file looks like :S

It would be even better if there was an option inside RenGuard to move your skins to a temp-location when your planning to play on Pure-server, and an option to move the files back to the data-dir when your about to play on a skin-server.

I doubt, if people dont know what their skin files look like > they probably also dont know how to move them.

[zunnie]

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