Subject: Renguard and BR 1.5?
Posted by Blazer on Thu, 08 Apr 2004 18:13:44 GMT

We will look into this. We had no contact with the coder of BR.Net 1.5 (I dont know if it was Dante or someone finishing it for him), so we didn't get a chance to test it. Don't worry we will fix the issue, either by making the SSC work with it, or building RG support into br.net (assuming whoever is coding it will work with us).