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Subject: scripts.dll 1.5.1/1.6

Posted by [laeubi](#) on Wed, 07 Apr 2004 13:52:24 GMT

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It seems there is a bug in the Teleporter

a) it seems not to work in MP

b) Quote:

alertren(renegade1221@hotmail.com)

Hello Laeubi, I made a map where you get teleported up a hill, this works fine. the problem is when i make a teleporter for going down the soldier just dies, it is asif i am just falling from the hill, please help me on this problem, thank you

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