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Subject: scripts.dll 1.5.1/1.6

Posted by [NeoSaber](#) on Wed, 07 Apr 2004 03:02:56 GMT

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I haven't had time yet to work on a script for matching models to presets. I've been too busy getting the new RenAlert vehicle models rigged, and getting some other scripts written/tested. So jonwil can work on that script if he wants.

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