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Subject: Wallpapers

Posted by [Creed3020](#) on Tue, 06 Apr 2004 03:33:06 GMT

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Okay took me like 2 secs to figure out once I was back in PS.

1. Pick two colours red and yellow. Then go to Filters>Render>Clouds
2. Then go to Filters>Distort>Polar Coordinates;Polar to Rectangle.
3. Then go to Filters>Distort>Ripple; 50% Size=Small
4. Then go to Filters>Shear>Wrap Around. Then change the curve in the box to the desired shape of your flame.

You can change these values around as you please.

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