

---

Subject: C&C Commando Development Screenshots

Posted by [laeubi](#) on Tue, 30 Mar 2004 09:00:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

But RenAlert don't legally own the Engine... but offers it. :rolleyes:

And I'm sure they improved the source for Red Alert. Because they own it and have the source.

Just exchanging the graphics/units don't make it an own Game.

Look at CS for example it is VERY different to the game it uses the engine of HalfLife.

Sure you can copy the gamefiles of HalfLife, remove the need of a serial and tell it 'Your Game'.

But in fact.. it isn't. :rolleyes:

---