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Subject: C&C\_Egypt

Posted by [tooncy](#) on Sun, 28 Mar 2004 22:04:44 GMT

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A base like that in C&C would need like 5 power plants to keep online, and when you destroy one power plant in this map, the power doesn't go out. It's hard to believe that a base like that could be powered with two power plants, but one!?!?

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