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Subject: FOF Presents - Archer Character

Posted by [IRON FART](#) on Wed, 24 Mar 2004 00:52:37 GMT

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I'd really like to see the animation for that archer when it's firing a bow.

I think you should turn the knife into a standard weapon for certain character classes. Like the pistol.

The only thing that i am complaining about in the model is the leather boots. Just under the knee where it is rolled over, it seems to be sticking out a lot more than it would.

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