

---

Subject: RenMonitor

Posted by [Dante](#) on Tue, 23 Mar 2004 16:44:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

AlkalineYou can design the application so that it gets permissions from the host. You could host a simple config.xml file on the game server's webserver where the clients application would get rights and the app would enable on the commands a person has access to.

yes, but as i just stated, most admins are very reluctant to give out there remote admin passwords for this feature.

---