Subject: RenMonitor
Posted by Alkaline on Tue, 23 Mar 2004 01:57:17 GMT
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ssptweekhmmm Alk let me see if i can explain this n00b style. So you understand this.

With this program:
Why use alt-tab
Why not use in-game commands

Well you wouldn't. Idiot, let's try to think here...ahhh yes BR reports to IRC, you can kick from IRC, and see what is typed in IRC.

Well what it looks like to me is snipesimo wrote a script (which you can't write) for when admin's / moderator's are in IRC with fellow admins / moderators not playing the game. It appears it makes it easier to control a game from IRC. So for several people who are admins / moderators might find this script usefull...of course you wouldn't, because your a n00b.
Shit Crimson should make a whole page on n00bstories...dedicated to your ass. So in n00b language for you....this is for when you are in IRC and NOT in the game....dumbass

First of all STFU you random dumbass. Let me explain why this program is compeltely retraded:
Here are the steps this gay program has to take to work:
- FDS SERVER Starts
- Br.net starts
- Br.net sends info to IRC
- Client starts MIRC and connects to channel (notice, this stupid program does not work without mirc)
- Client starts SNIPESMOs POS application

Basically this program forces you to take 10 differnt routes to do something that would normally require only 1 step:
Use NATRIVE RENREM SUPPORT AND LOG INTO THE DAMN FDS DIRECTLY instead fucking around with this IRC SHIT.

Puft, as if Dante hadn't made it already easy enough, he could have just ripped off Dante's Renremn 32 and base his app off that instead of going to this irc bullshit route.

The fact of the matter is, anyone can use the source code for renrem32, make a program with some buttons and map fds commands in it, then have it communicate with the FDS directly instead of fucking around with IRC :rolleyes:

but knowing Snipesmo, he has to fuck with irc.... :rolleyes: