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Subject: fdstalk.dll information

Posted by [w1ley](#) on Fri, 19 Mar 2004 11:44:45 GMT

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CrimsonWell, all I can contribute to this is that when we approached Steve Tall formerly of Westwood, for the specs, he turned us down. This protocol makes it mind-numbingly easy for someone to cause damage to a server, even if it's not their's. Literally everyone who's played with this code has crashed their own server with it.

Unfortunately, to my knowledge, someone was given this code in confidence and instead they gave it out to anyone who wanted it, foolishly not understanding the ramifications.

I don't care about credit. I don't care about money, but I really believe that Westwood programmer sought to keep these specs secret for a reason, and as the Official forums for the game, I do not feel that these specs should be posted here.

ahhh,

THAT makes sense. Sorry for stirring the pot. I did not realize the potential for script kiddies to act like jackass's and crash servers.

My apologies.

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