
Subject: fdstalk.dll information

Posted by [Scorpio9a](#) on Thu, 18 Mar 2004 23:02:40 GMT

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gibberishSilent Kane

No, I flushed a piece of paper down the toilet and it returned a few days later with the code written on it.

Whatever method works for you.

I am afraid I am not an assembly language programmer so I had to sit down with RenRem and actually crack the encryption without any code, which is why it took me so long.

gibberishBTW Kane do you work for SCO Unix by any chance?

Allegedly, SCO took credit for code which they didn't solely own, then claimed similar code written by a third party which was placed into the public domain actually belonged to them.

Silent KaneBy the way gibberish, do you work for Microsoft by any chance?

Ok, so please explain your reference.

Then tell me in pm or by e-mail how you did find out exactly, my reason for this i ask, is that some variable naming's, and code stuff looks like fdstalk.c parts.

And the fact of isValid explains a bit that you have no clue what exactly some stuff is for.

You can contact me at Scorpio9a@n00bstories.com to have a more detailed talk and why you shouldn't give it out.
