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Subject: Some Texture Advice

Posted by [Aircraftkiller](#) on Thu, 18 Mar 2004 00:23:36 GMT

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Scratches can be added with the dodge tool and the burn tool. Setting the resolution to 1 pixel with anti-aliasing can make for some neat scratch effects.

Try giving them noise, too. Just enough that it's not too noticable, yet not too blended.

Here, try this, took 15 minutes in Photoshop.

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