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Subject: Wall Papers

Posted by [cheesesoda](#) on Wed, 17 Mar 2004 18:23:52 GMT

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first of all...I am part of a web/graphics design "team" more or less cause we're technically not a company (not that it matters). i am a web designer. i create the layouts, and up until a week ago, i couldn't produce a graphic worth squat. now that i am starting to produce work worthy of being called a graphic, i am starting to become a graphics designer as well. for the majority, i am gonna stick with web design.

z, i never said that you were worthy of being judged. i am just sick and tired of people judging my work when i am basically just a web designer. if you wanna judge me, judge my layouts. forget about the graphics and look at the usability, the overall design of the site. true, i never pointed out that i'm a web designer mostly, but i would think that knowing i had only been workin in ps for a week, people would not choose to look down their noses at me. i suck at ps, i think i am getting better. i never expected anyone to go WOAHAH...AWESOME when they saw my work. you probably don't expect that from anyone as well.

as for aprime's work being art. he probably chooses it to be like that. cow, me, dark (can't say this totally for everyone but i am pretty sure of it) we aren't doing it to be art...we're doing it to be graphics. we want it to be flashy, eye catching. we are part of design companies. we want them to be like, hey...cool...that caught my eye...wonder if they could do that for my site. also, aprime has spent more time in ps and has been able to grasp the idea of tone, mood, shades, etc...

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