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Subject: Repair Turrets?

Posted by [E!](#) on Mon, 15 Mar 2004 12:01:30 GMT

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so i truly had two problems the repair turret would fix both but now with your help i had a way to fix 1 of them. The 1st problem was the Propaganda Tower of the Chinese Overlord Tank (C&C Generals) making work itself, and the 2nd problem is to reset Damage textures by the Repair Bay.

repair bay seems like the vehicle has to get "hit" to reset them and a repair turret would fix that and it would move nice

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