Subject: 4-get the old stuff, this is good!
Posted by EvoSnipe on Sun, 14 Mar 2004 23:34:59 GMT

View Forum Message <> Reply to Message

okay lets see, all newbies im gonna break the basics of sniping/notgettingsniped down 4 yall 1.wen in a tunnel, and u see a little dedeye or havoc or watever poppin out in a line side to side in the same pattern, USE COMMON SENSE! take a sec to aim and keep the rifle hed-level with your opponent and wen he pops out, do one of the following-blast like crazy and hope you hit, or wait for your reticle to turn red, u must have good reflexes-BOINK that wasnt so hard, was it? 2.wen in the open-

hardly ever use scope-this slows your movement and blinds you from all other sides hop around like a freggin maniac-combine strafing with hops to minimize hedshots and bodyshots 3.remeber guys, TACTICS ALWAYS BEATS SKILL (mostly)

avoid using front passages and open areas

wen u havent the dough, get the shotgun and use a back-entrance

stay away from large groups, and remember were snipers are, and were they like to be so u can utilize blind-spots/cover

guys, i cant stress enough, wen ure out-gunned, out-manned, and owned, use the brain you were given to outthink the opponent

i know i know, guys r gonna be posting like: "We already know this stuff u n00b," or "ill still kill you bcuz im the best!" well heres wat i have to say,

in me old n00b days wen i was gettin taxed out the arse by snipers, i tookem out all the time bcuz im an adapting homosapien AND also sumone may not know this even though you do, you nvr know so dont post if ure negative!

and always remeber, sumday youll be like ole Evo: a pimp, handsome, smart, skilled, etc. etc. (lol its a joke)

well i g2g, wrists are hurting, just look at that shit! ^^^^

wow i got carried away

Regards,

EvoKrunk

P.S. remember, dont strafe in a noticable pattern, and dont make the strafing too wide (easy pickings) and also, sum maps do not allow much strategy due to the lack of cvr/tunnels so in this situation: KISS URE ARSE GOODBYE

get krunk