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Subject: ATTN Sir Phoenixx

Posted by [Sir Phoenixx](#) on Mon, 17 Mar 2003 13:42:56 GMT

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Titan1x77 after i select polygons from subobject menu I select a few poly's and then apply uvw map mod and then uvw unwrap then i drag and drop and in the select faces it's a different size but it applies the same texture to the whole terrain???

Don't worry about that... Just do the same thing with the each set of polygons.

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