
Subject: Blackhand Studio announces Scripts 1.5 & Linux Support!

Posted by [mac](#) on Sun, 14 Mar 2004 11:22:45 GMT

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Working on the wrapper now..

```
mac@defiant:~/Server> ./renegade_server
```

```
Renegade Server Wrapper 0.3 (c) 2003-2004 by Blackhand Studios
```

```
Opening TCP Port 4853
```

```
Using scripts.so for Redhat 7.3
```

```
Started Server with pid 8974
```

```
Renegade Free Dedicated Server v1.037 GU-838 03/01/2003 - 19:00:34
```

```
Console mode active
```

```
Linux Scripts Patch v0.01 enabled Renegade version.
```

```
- Initializing scripts.so patch!
```

```
- Scripts relocation offset: 0x00000000
```

```
- Original built-in script count: 1635
```

```
- Total script count: 1835
```

```
- Linux Scripts Patch succesfully
```

```
*** Auto starting game. Type 'quit' to abort ***
```

```
Initializing LAN Mode
```

```
Applying server settings
```

```
Channel created OK
```

EDIT: It's out now. Get it here.
