Subject: Renegade material type, rock,metal,wood etc Posted by Aircraftkiller on Sun, 14 Mar 2004 10:07:14 GMT View Forum Message <> Reply to Message

Material editor... Select the mesh, press M to bring it up, give the new material a name and substance. Apply it to the mesh, viola...

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums