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Subject: Wall Papers

Posted by [SuperFlyingEngi](#) on Fri, 12 Mar 2004 01:30:42 GMT

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Cinema 4D is so much better than 3DS Max, at least in my opinion. 3DS Max may have big-time game support, but it's the crowd favorite the same way Microsoft is the crowd favorite. Also, Cinema 4D is a relatively cheap program that you can buy add on modules that do specialized things to increase functionality of the program. The only really bad thing about it, I think, is that it doesn't support the .max file type. And it's mainly a German program. So the biggest support site is in German. But you can get a halfway decent translation from Google. However, it has an intensely fast raytracer and pretty much NEVER crashes. That's how it got famous. Anyway, try the demo at <http://www.cinema4d.com>

No, I don't work for Maxon.

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