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Subject: RA In-Game Submarine Tests

Posted by [KIRBY098](#) on Wed, 10 Mar 2004 13:35:16 GMT

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A valid response. Thank you.

I need to play again apparently. How odd they would use newer style nuclear subs, considering the game was set in the Einstein, and Stalin era. If one was to follow that model, then what would stop nimitz class aircraft carriers from being developed considering they were 1970's technology?

Game quirk I guess.

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