Subject: BasinTS, people can't see the ramp out of the conyard??
Posted by Alkaline on Tue, 09 Mar 2004 04:33:15 GMT
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How does map packs help to compound the problem? Map packs aren't causing the problem, its a conflict with the 2 maps! Like I said, you don't even bother to mention in your readme you should remove basin.mix if you want basinTS.mix to work properly. So the problem is not the map packs, its the conflict with the maps. The same problem would happen if someone downloaded the 2 maps individually.

map packs have nothing to do with, its not like I'm bundling both basin and basints together :rolleyes:

Anyway, BasinTs should be fixed like country meadows, but since your busy with renalert, your happy with glytchy release of basinTs...