

---

Subject: BasinTS, people can't see the ramp out of the conyard??

Posted by [Alkaline](#) on Tue, 09 Mar 2004 00:31:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well, I have a question:

In your reademe for basinTs, you don't say you have to delete basin.mix fo the map to work.

So say you downloaded both basin.mix and basints.mix SEPERATELY, how is one supposed to know why the conyard in basinTS isn't showing up?

So map packs have nothing to do with this problem, there is a conflict with the map basinTs & Basin, that is all.

---