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Subject: adding handles

Posted by [Genocide](#) on Sat, 06 Mar 2004 12:36:27 GMT

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You can add more verticies by right clicking on your mesh and doing this:

.Convert To > Editable Poly

.Press the 3 Red Dots in the right menu.

.Press Cut button in menu

.Click a vertex and then it will make a line, click a vertex near the one u already selected.

There you go.

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