
Subject: adding handles

Posted by [IRON FART](#) on Fri, 05 Mar 2004 23:16:30 GMT

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1. Learn to read/write
 2. Set the length, height and width segments before you convert your object into an editable mesh to make your hills.
 3. Use Mesh Smooth to add more vertexes to your object. (Modify Tab>Dropdown Box> Mesh Smooth)
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