Subject: little building problem
Posted by Nightcrawler on Mon, 01 Mar 2004 12:13:08 GMT

oblivion165You can have it anywhere you like, all it does is what it says. Adds light to areas, so you can move it over if you wish. but it wont effect your model any.

No i can't move it. That light comes from my w3d proxy called building_ag_2~. And if i delete that proxy my master control will be invisible