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Subject: Article on EA's "monopoly" of the gaming industry

Posted by [loser99](#) on Mon, 01 Mar 2004 01:30:31 GMT

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toonyc&C was meant to have guns, nukes, and an excellent story. I don't want blizzard poisoning my C&C with 'magic' and 'orcs' and 'wizzards'.

i wasnt suggesting Blizzard make CNC games, I was suggesting that you purchase their products because they are good. Blizzard actually made a game called STARCRAFT!!!! that had guns, nukes, and satisfactory story. I guess you dont play games that much, because if you cant get past the fact there is no real difference between casting a spell and firing a weapon thats a problem. Whether a game is about wizards or guns its just a facade, when you have played the games 1000 times your not even thinking about the atmosphere your thinking about the core gameplay, and Blizzard makes very good core gameplay.

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