Subject: Problem with Hosting DM maps like Mutant Lab... Posted by Alkaline on Fri, 27 Feb 2004 14:45:36 GMT

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Titan1x77I replied to the PM you sent me.

Read the readme to mutant lab and you will see why it does that.

when theres a problem with the map...always check the readme.

Checked the readme, it didn't say I needed mix09.mix from the original game uploaded to the fds server. Well thanks for helping me out.

Oh ya, about lightwave2 and missing textures?