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Subject: few modding ?s

Posted by --oo00o00oo-- on Wed, 25 Feb 2004 16:25:08 GMT

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yea i notcied they were sorta too big when i got them started in a level. ima scale them down slightly, maybe that will help out. they dont spin at the moment. i just got done modeling 16 buildings in 6 days, time for a break. the final version will spin during the fire animation.

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