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Subject: ChronoShift and Iron Curtain

Posted by [Sir Phoenixx](#) on Tue, 24 Feb 2004 21:32:51 GMT

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The Chronosphere, when charged, teleported a unit to anywhere on the map, after a little while the unit teleported back.

The Chrono-Tank has the ability to teleport itself to anywhere on the map, and fire missiles.

When charged the Iron Curtain could create a shield around any unit making it invulnerable for a little while.

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