
Subject: Renegade Alert Iron Curtain

Posted by [Try_lee](#) on Tue, 24 Feb 2004 20:38:02 GMT

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Quote:10.new script, JFW_Iron_Curtain_Zone.

When started, will trigger timer and zone is disabled

When timer expires, zone becomes enabled.

When object enters zone, invulnerability script is attached to thing that tripped the zone, zone is disabled and timer resets

11.new script, JFW_Invulnerability_Timer.

Basicly, on startup, starts a timer.

While the timer is activated, the object its attached to is rendered invulnerable.
