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Subject: My First Go At Vehicle Modelling

Posted by [Sanada78](#) on Tue, 24 Feb 2004 19:27:21 GMT

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Well I thought I'd give vehicle modeling a try. I've always wanted to model a tank or something for sometime. I'd decided to try and do a vehicle base of the Mammoth Tank since it's my favorite vehicle. I didn't want to base it of any concept art, just thinking it up as I go, adding to the Mammoth Tank design.

Here's a pic of it as I thought I'd show everyone how far I've got. I've used way too many polygons (going into the 6000+ ).

<http://www.n00bstories.com/image.fetch.php?id=1306136467>

I'm not really intending it to go in the game or texture it so I thought I might as well go nuts. I've still got some stuff to add, like mounted cannons on top of the barrels.

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