

---

Subject: scripts.dll 1.5

Posted by [kirby651](#) on Mon, 23 Feb 2004 19:25:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Script that disables the brackets for a player.

Script that enables the targeting brackets for a player.

seeking missile script.

question: how do you do a knockback effect? do you need a script?

Script that, on secondary\primary fire, will remove a weapon from inventory and fire a projectile.  
(Dragon from perfect dark)

poke open door.

poke unlock door.

poke elavators

---